

Z

A	B	C	D	E	F	G	H	I	J	K	L	(Z) 1 term
M	N	O	P	Q	R	S	T	U	V	W	X	
Y	Z	.										

z-order Created Oct 30, 2018 (22:51)

The z-order is the order in which two-dimensional objects are stacked, for example windows in a GUI or shapes in a vector graphic that overlap each other. In report design in Ignition, z-order defines relative order of objects when they overlap. Using the **Bring to front** or **Send to back** options reorders the objects.

A	B	C	D	E	F	G	H	I	J	K	L	(Z) 1 term
M	N	O	P	Q	R	S	T	U	V	W	X	
Y	Z	.										